



# Spatial Computing for Musical Transformations and Counterpoint

Louis Bigo & Jean-Louis Giavitto & Antoine Spicher

[mgs.spatial-computing.org](http://mgs.spatial-computing.org)

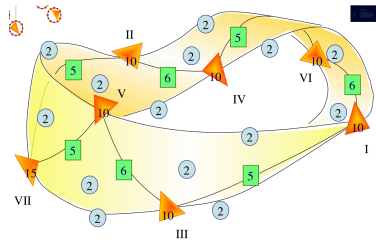
LACL, Université Paris Est Créteil – IRCAM

Spatial Computing Workshop 2013

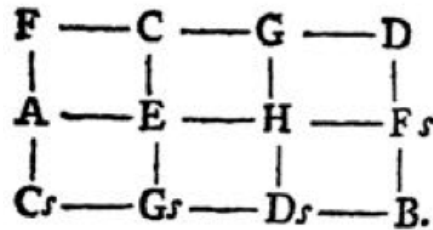
Saint Paul Minnesota USA – May 6<sup>th</sup> - 10<sup>th</sup> 2013

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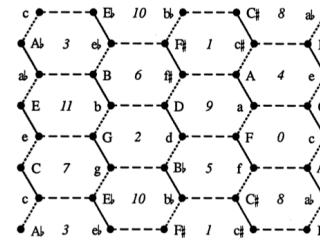
# Spaces for musical representations



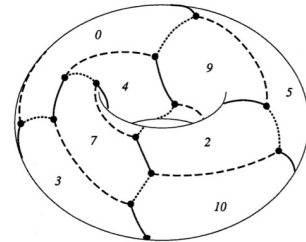
Tonality strip [Mazzola]



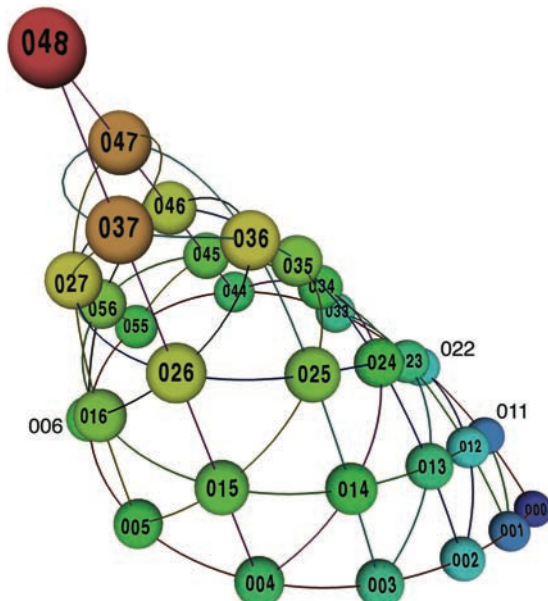
Speculum Musicum [Euler]



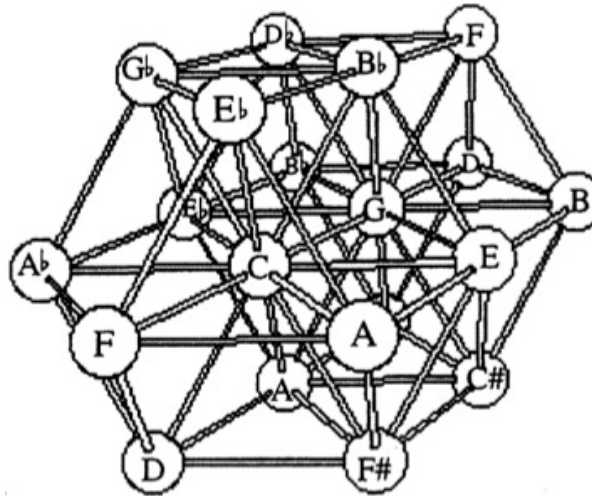
Chicken Wire Torus [Douthett & Steinbach]



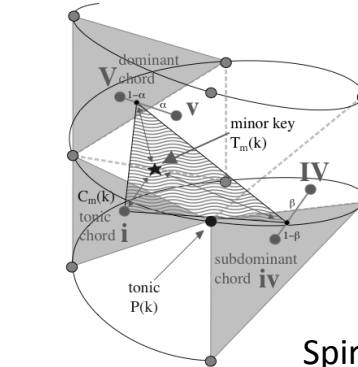
Spiral Array [Chew]



Orbifolds [Tymoczko]



3D Tonnetz [Gollin]



Model Planet [Barouin]

# Context



- Musical theory and computer science
- *Spatial computing* for musical theory and analysis
  - Compute in space
  - Compute space
- MGS
  - *Unconventional programming* language for spatial computing  
Intuitive (natural) way to express computations on/in space
  - Introduction of topological concepts in a programming language
  - Two main principles
    - Space: *topological collection*
    - Computation: *transformation*

# Outline



- Space and Collection of Chords
- Applications
  - Harmonization
  - Geometrical Transformations in Chord Spaces
  - Spatial Counterpoint
- Conclusion

# Outline



## ■ Space and Collection of Chords

## ■ Applications

- Harmonization
- Geometrical Transformations in Chord Spaces
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## ■ Conclusion

# Spatial Representation of Chords

## ■ Chords in Music

A collection of notes played “simultaneously”

- A set of pitches (event on a staff)

**Prelude**  
Op. 28, No. 7

Frederic Chopin

Piano

*Andantino*  
*p dolce*

*con pedale*

{ E3, E4, D4, G#4, B4 }

# Spatial Representation of Chords

## ■ Chords in Music

A collection of notes played “simultaneously”

- A set of pitches (event on a staff)
- A sequence of pitches (choral voices)

Molto Legato, Tempo rubato (♩=64)

The image shows a musical score for four voices: Soprano, Alto, Tenor, and Bass. The key signature is three flats (B-flat, E-flat, A-flat) and the time signature is 4/4. The tempo/mood is 'Molto Legato, Tempo rubato' with a quarter note equal to 64 beats. A red box highlights a specific chord in the second measure of each voice part. The lyrics for each voice are 'Ve - ni, Cre - a - tor'.

Voice	Notes in Red Box
Soprano	C3, Bb4, Eb4, G4
Alto	C3, Bb4, Eb4, G4
Tenor	C3, Bb4, Eb4, G4
Bass	C3, Bb4, Eb4, G4

[ C3, Bb4, Eb4, G4 ]

# Spatial Representation of Chords

## ■ Chords in Music

A collection of notes played “simultaneously”

- A set of pitches (event on a staff)
- A sequence of pitches (choral voices)
- An ordered set of pitch classes (chord progression)

A7	A7	A7	A7	
////	////	////	////	the first 4 bars
D7	D7	A7	A7	
////	////	////	////	the second 4 bars
E7	D7	A7	E7	
////	////	////	////	the third 4 bars

A7: { tonic = A, third = C#, fifth = E, seventh = G# }

D7: { tonic = D, third = F#, fifth = A, seventh = C# }

E7: { tonic = E, third = G#, fifth = B, seventh = D# }



# Spatial Representation of Chords

## ■ Chords in Music

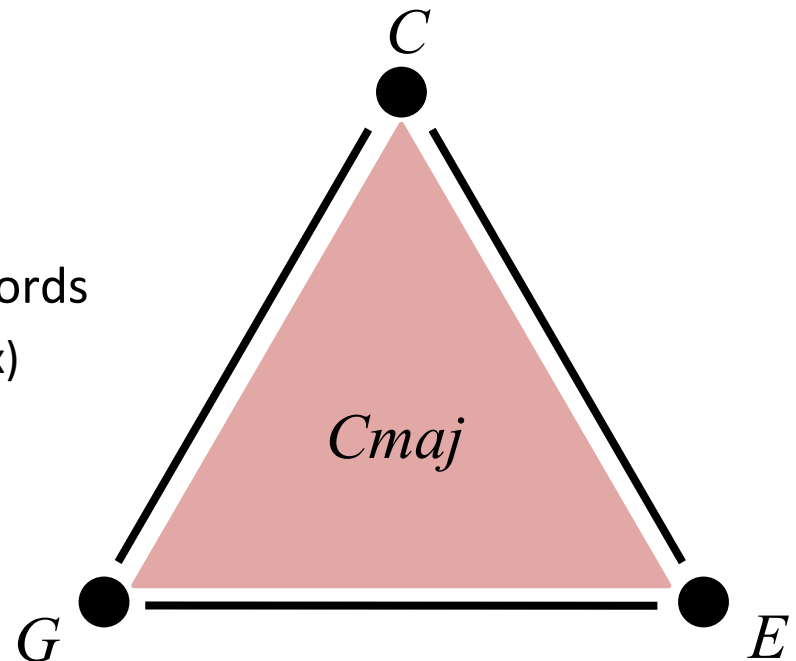
A collection of notes played “simultaneously”

- A set of pitches (event on a staff)
- A sequence of pitches (choral voices)
- An ordered set of pitch classes (chord progression)
- A **set of pitch classes** (*Set Theory* in music)
- ...

## ■ $p$ -Chords as $(p - 1)$ -simplexes

Representation of a chord and all its subchords

- 1-chord (a pitch class): 0-simplex (vertex)
- 2-chord: 1-simplex (edge)
- 3-chord: 2-simplex (triangle)



# Spatial Representation of Chords

## ■ Chords in Music

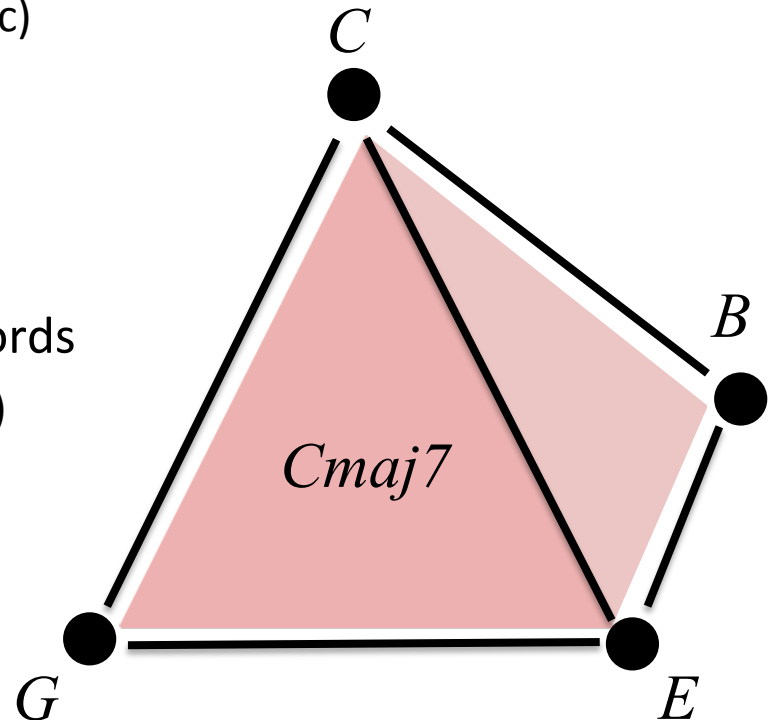
A collection of notes played “simultaneously”

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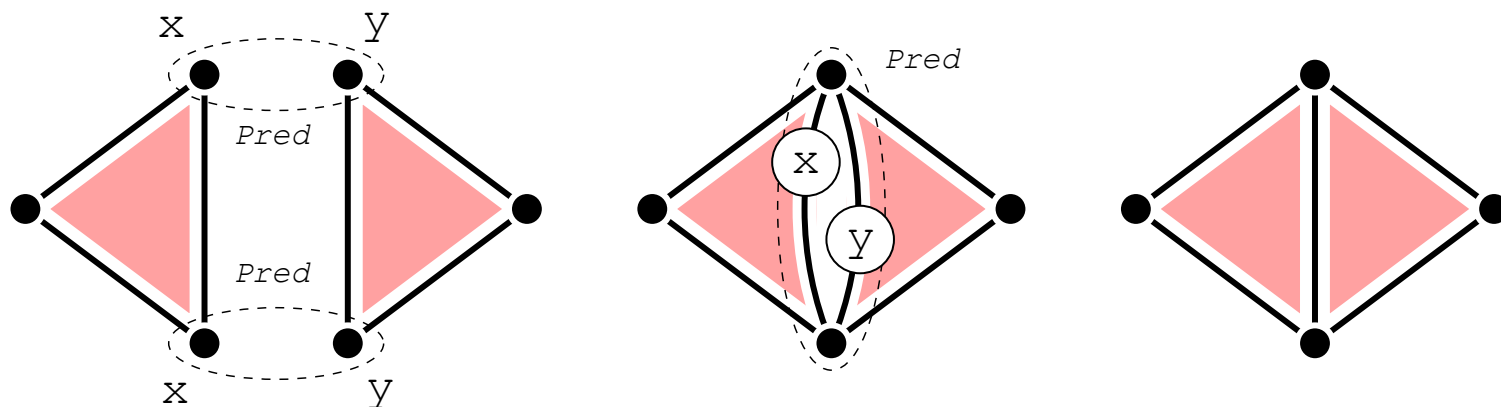
- 1-chord (a pitch class): 0-simplex (vertex)
- 2-chord: 1-simplex (edge)
- 3-chord: 2-simplex (triangle)
- 4-chord: 3-simplex (tetrahedron)
- ...



# Building a Chord Space

## ■ Self-assembly of cellular complexes

*Reaction of the sub-complexes between themselves*



```

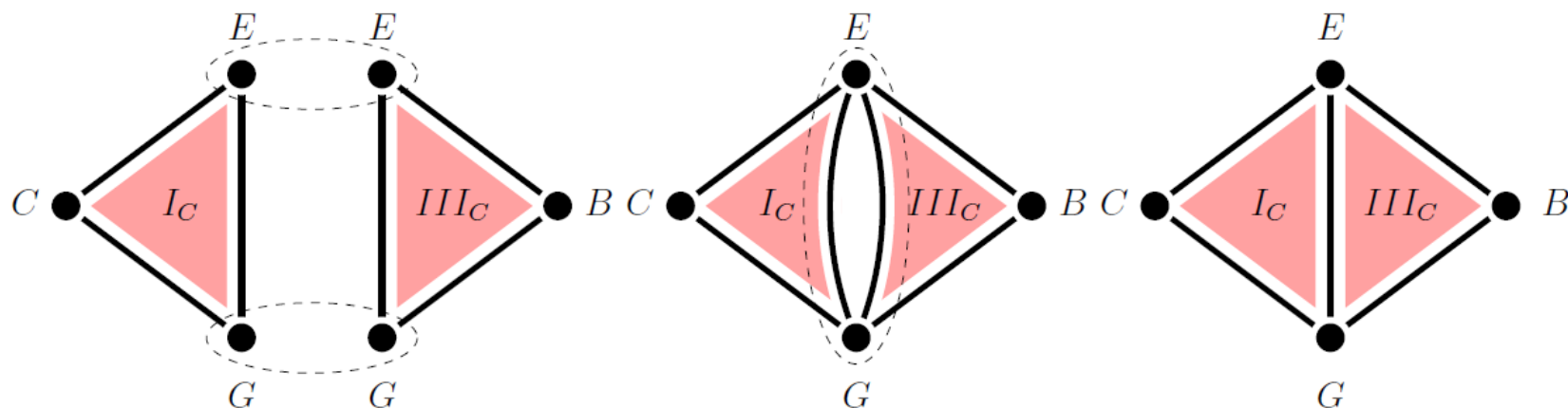
Trans Self-Assembly[Pred, Label] = {
  x y / (Pred x y) and (faces x = faces y)
  =>
    let c = new_cell (dim x)
                      (faces x)
                      (union (cofaces x)
                             (cofaces y))
    in (Label x y) * c
}

```

# Building a Chord Space

## ■ Application of transformation *Self-Assembly*

- Basic elements: a population of chords
- Assembly predicate (**Pred**): same pitch-class subset
- New label (**Label**): the pitch-class subset

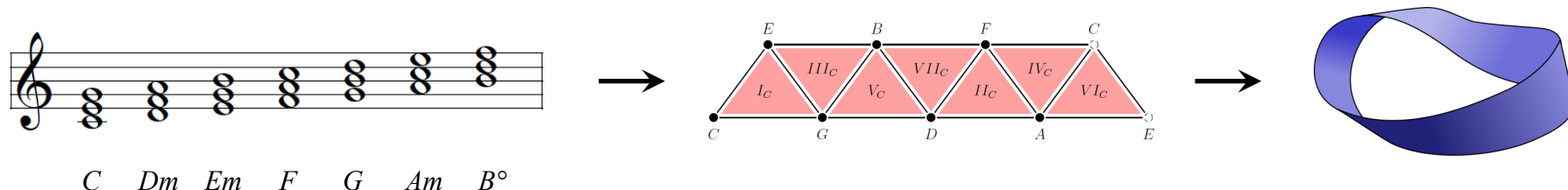


$$\mathbf{Pred} \ x \ y = (x=y)$$

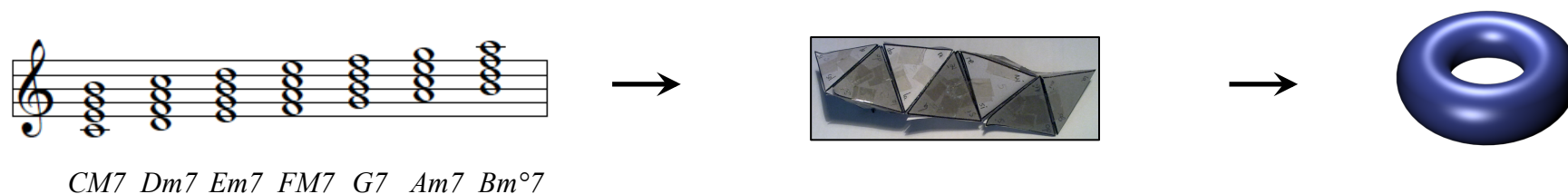
$$\mathbf{Label} \ x \ y = x$$

# Examples: Degrees of a Tonality

## ■ Degrees of the diatonic scale



## ■ Tonality with four note degrees



[SCW10]

# Examples: Chords of a Musical Piece

## ■ Extract of the Prelude No. 4 Op. 28 of F. Chopin

164

Largo.

4.

*p*

*espressivo*

*sempre molto tenuto*

*dimin.*

*p*

*stretto*

*cresc.*

*f*

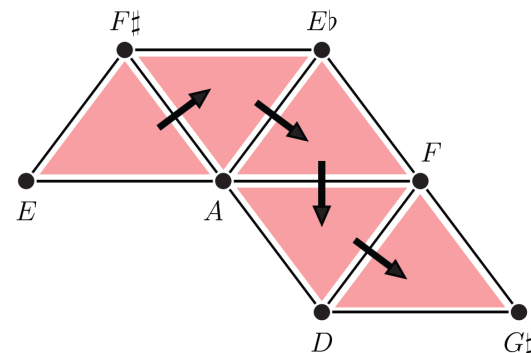
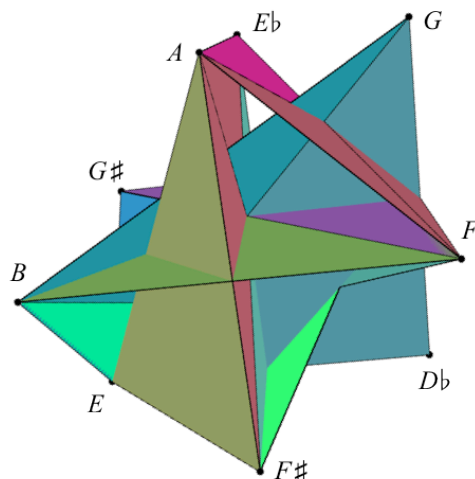
*dimin.*

*p*

*smorz.*

*pp*

12242



120 (2,1)-Hamiltonian paths

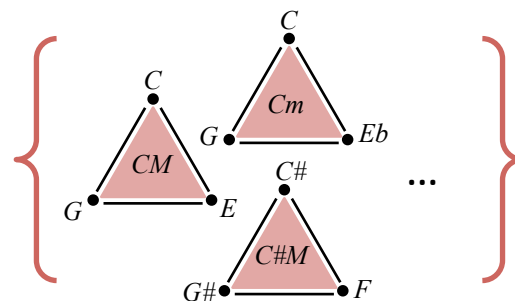
[SCW10]

# Examples: Chord Classes

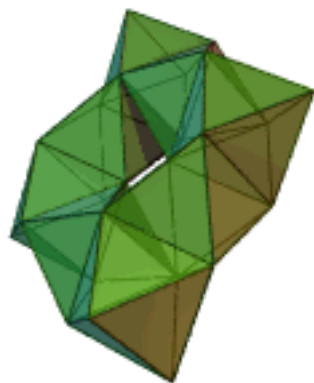


Inversion  
Transposition

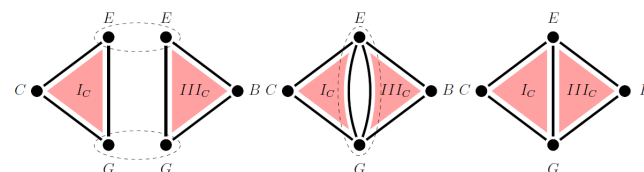
Chord Class  
(i.e., a chord and a set of operations)



Simplicial Representation  
(24 minor and major triads)



**Class Complex**



**Self-assembly Process**

# Examples: Chord Classes

## ■ Chord classes modulo inv./trans. for 3-chords

$C(n_1, n_2, n_3)$	Simplicial Complex	Representative Trichord
$C(1, 1, 10)$	cylinder	$\{0, 1, 2\} = \{C, C^\sharp, D\}$
$C(1, 2, 9)$	torus	$\{0, 1, 3\} = \{C, C^\sharp, D^\sharp\}$
$C(1, 3, 8)$	torus	$\{0, 1, 4\} = \{C, C^\sharp, E\}$
$C(1, 4, 7)$	torus	$\{0, 1, 5\} = \{C, C^\sharp, F\}$
$C(1, 5, 6)$	circle of 6 tetrahedra boundaries	$\{0, 1, 6\} = \{C, C^\sharp, F^\sharp\}$
$C(2, 2, 8)$	two disjoint cylinders	$\{0, 2, 4\} = \{C, D, E\}$
$C(2, 3, 7)$	torus	$\{0, 2, 5\} = \{C, D, F\}$
$C(2, 4, 6)$	two disjoint circles of 3 tetrahedra boundaries	$\{0, 2, 6\} = \{C, D, F^\sharp\}$
$C(2, 5, 5)$	cylinder	$\{0, 2, 7\} = \{C, D, G\}$
$C(3, 3, 6)$	three disjoint tetrahedra boundaries	$\{0, 3, 6\} = \{C, E^\flat, G^\flat\}$
$C(3, 4, 5)$	torus	$\{0, 3, 7\} = \{C, E^\flat, G\}$
$C(4, 4, 4)$	four disjoint 2-simplices	$\{0, 4, 8\} = \{C, E, G^\sharp\}$

## ■ Chord classes modulo inv./trans. for $n$ -chords

224 class complexes

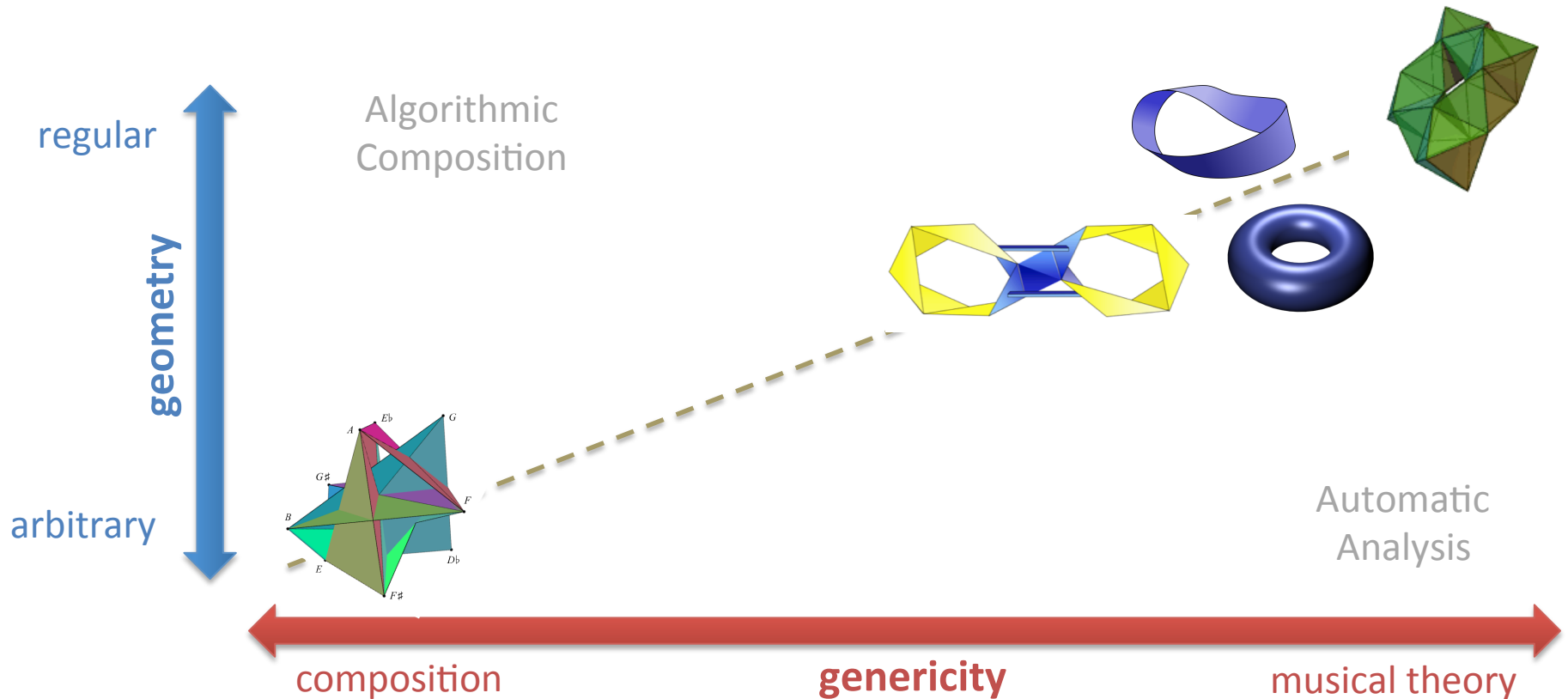


# Classification of Chord Spaces

## ■ Which chord space for which application?

Two dimensions

- Regularity of the geometry
- Origin of the initial population of chords



# Outline



## ■ Space and Collection of Chords

## ■ Applications

- Harmonization
- Geometrical Transformations in Chord Spaces
- Spatial Counterpoint

## ■ Conclusion

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# Geometrical Transformation of Musical Space

## ■ Motivation

- Spatial representations of chord classes
  - Strong algebraic support
  - Regular geometry
- Geometrical transformations
  - Function from a space to itself preserving the structure
  - Translation, rotation, scaling, etc.
- *Musical meaning of such geometrical transformations?*

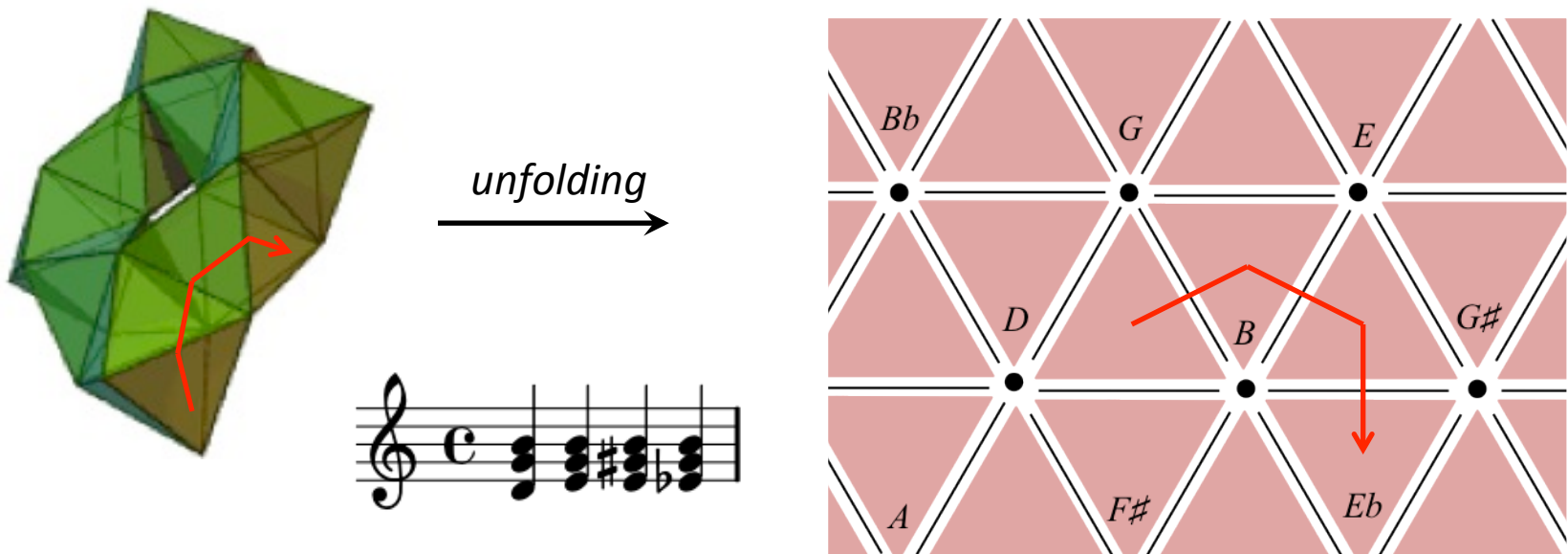
## ■ Proposition

- Application to chord classes modulo inversion/transposition
- Three steps work
  - Unfolding of a class complex
  - Trajectory computation
  - Transformation application

# Step 1: Unfolding

## ■ Unfolding of Class Complexes

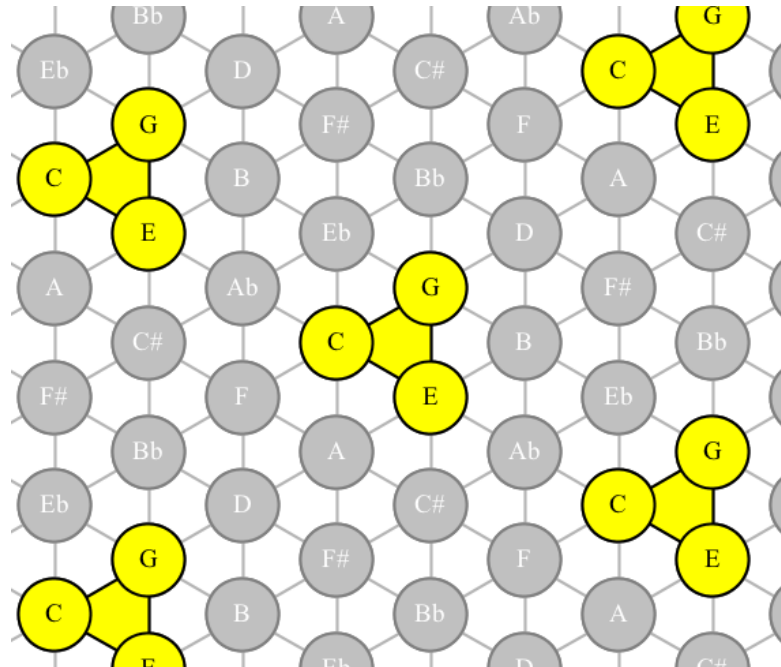
- Folding of an infinite hexagonal grid
- Natural embedding in  $E^2$
- Local conservation of neighborhood relationships



# Step 2: Trajectory of a computation

## ■ Main Drawback of the unfolding

- Multiple (infinite) locations for the same object
  - Infinite possible representations of a chord sequence
- Some equivalent locations can be transformed in non-equivalent locations
  - E.g., rotations keeps the center unchanged but moves other instances



# Step 2: Trajectory of a computation

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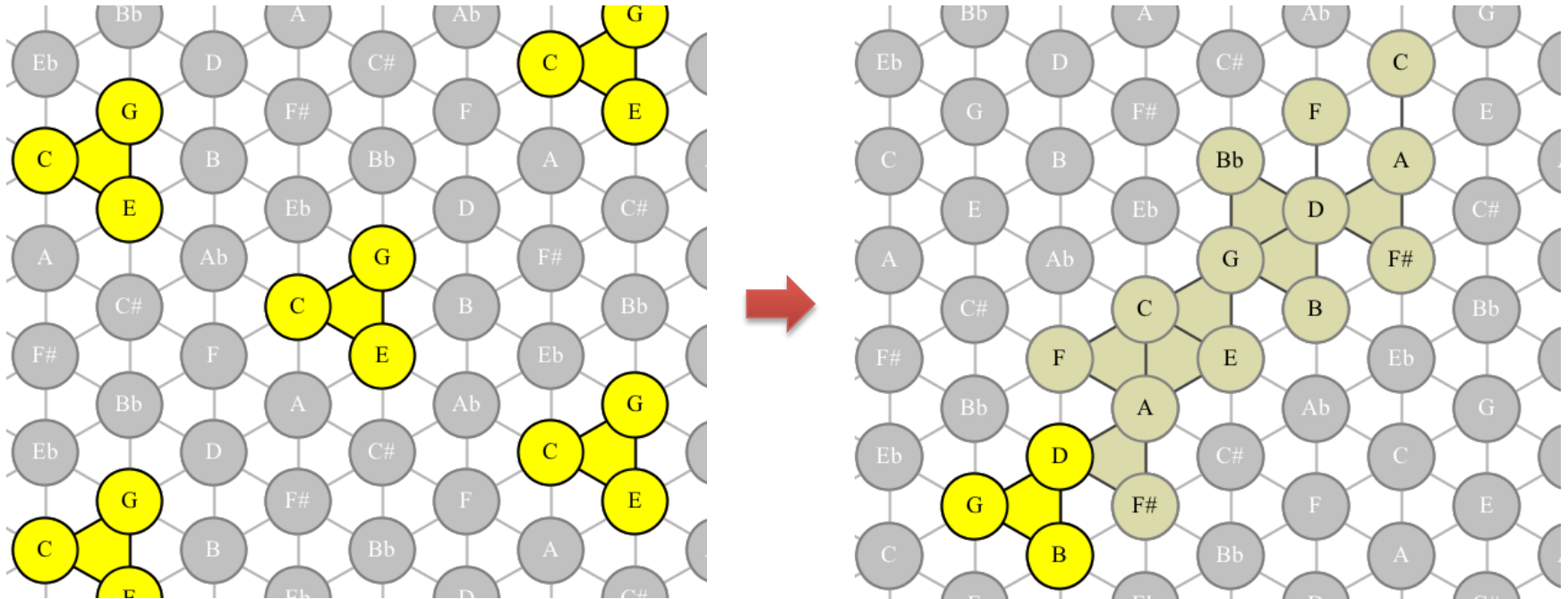
## ■ Trajectory generation algorithm

- Principles
  - Start from an arbitrary position
  - For each chord, choose the closest position from the previous one
- Visualization of a chord sequence
  - Based on the notion of neighborhood
  - Respect to the underlying chord class

## Step 2: Trajectory of a computation

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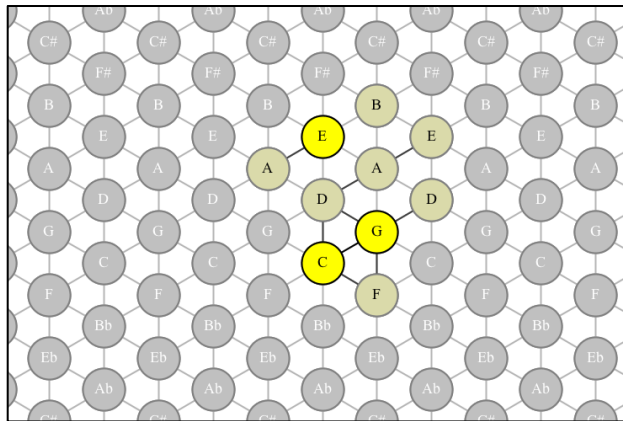


# Step 2: Trajectory of a computation

## ■ Main Drawback of the unfolding

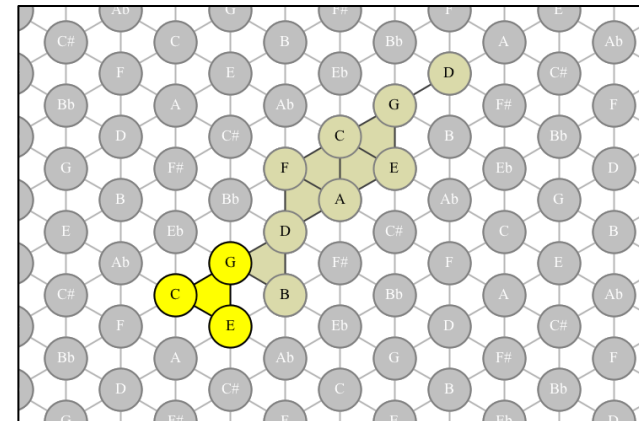
- Multiple (infinite) locations for the same object  
Infinite possible representations of a chord sequence
- Some equivalent locations can be transformed in non-equivalent locations  
E.g., rotations keeps the center unchanged but moves other instances

$C(2,5,5)$



J.-S. Bach - Choral BWV 256

$C(3,4,5)$

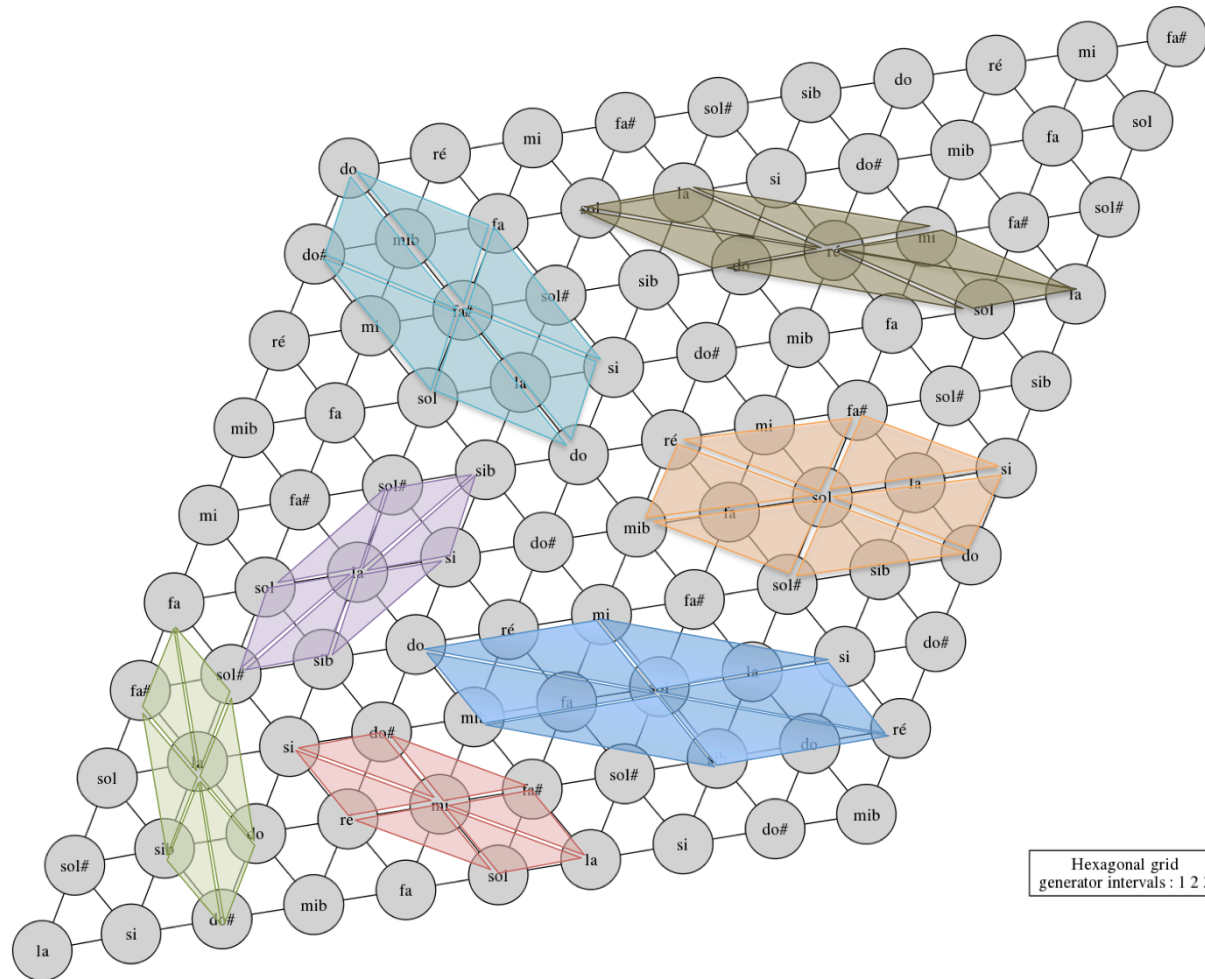




# Step 3: Geometrical Transformation

## ■ From a class complex to another

Scaling

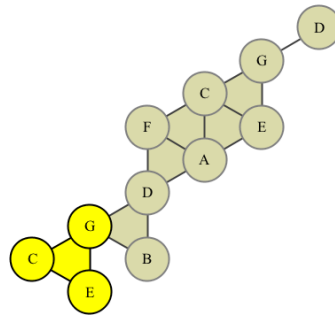
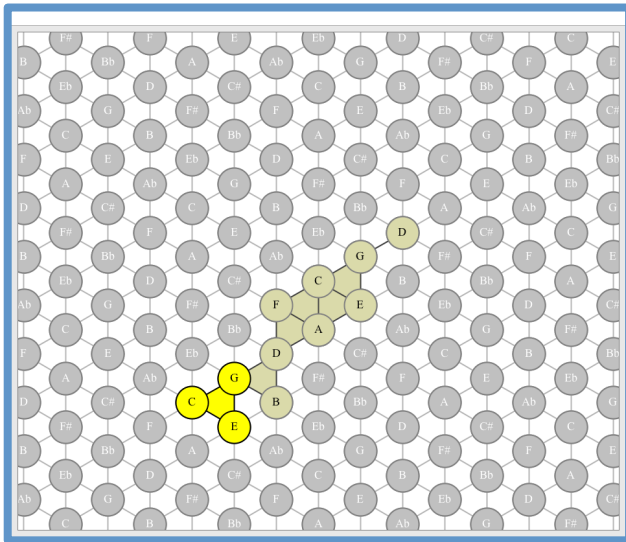


# Step 3: Geometrical Transformation

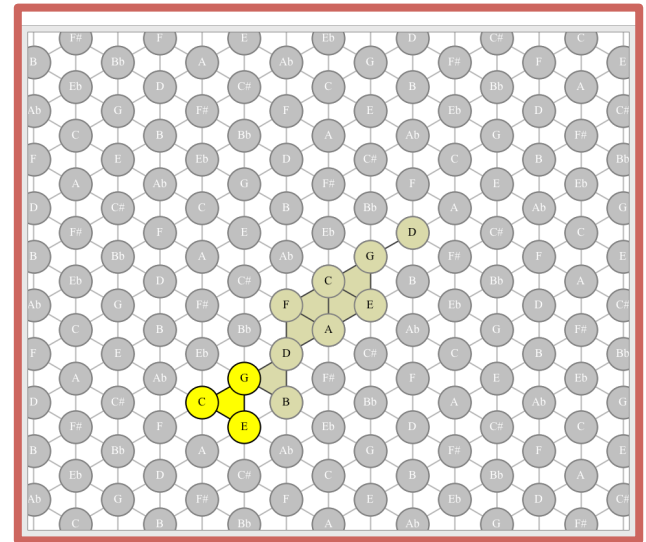
## ■ From a class complex to another

Scaling

$C(3,4,5)$







$C(2,3,7)$







# Step 3: Geometrical Transformation





## ■ Some audio results

<i>original</i>	
$R(\pi)$ <i>in</i> $C(3,4,5)$	
$T(1,-2)$ <i>in</i> $C(1,2,4)$	
$R(\pi)$ <i>in</i> $C(1,2,4)$	

W.A. Mozart  
Piano Sonata No. 16 - Allegro

<i>original</i>	
$R(\pi)$ <i>in</i> $C(3,4,5)$	
$R(2\pi/3)$ <i>in</i> $C(3,4,5)$	
$C(2,3,7)$ ↓ $C(1,2,4)$	

C. Corea  
Eternal Child

<i>original</i>	
$R(\pi)$ <i>in</i> $C(3,4,5)$	
$T(1,-2)$ <i>in</i> $C(1,2,4)$	
$C(1,2,9)$ ↓ $C(1,2,4)$	

The Beatles  
Hey Jude

# Step 3: Geometrical Transformation

## ■ Musical interpretation of some spatial transformations

Trajectory transformation	Musical meaning
Translation in a chromatic space	Transposition
$\pi$ – Rotation in a chromatic space	Inversion
Translation in a diatonic space	Modal transposition
$\pi$ – Rotation in a diatonic space	Modal Inversion
$\phi$ – Rotation in a chromatic space (with $\phi \neq \pi$ )	?
$\phi$ – Rotation in a diatonic space (with $\phi \neq \pi$ )	?
Transformation of the underlying space	?

# Outline



## ■ Space and Collection of Chords

## ■ Applications

- Harmonization
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## ■ Conclusion

# Conclusion & Perspectives



## ■ Spatial Computing for Musical Purpose

- Use spatial representations of musical objects
- Neighborhood, locality  $\Leftrightarrow$  Musical Property
- Contribution to spatial computing
  - Abstract symbolic spaces, not only a population of devices (personal opinion)

## ■ Current and Future Developments

- Others applications
  - Harmonization (generation of extra-voices in a choral from spatial constraints)
  - Counterpoint rules rephrased in spatial terms
- Feedbacks with musicologists and composers
- Tools (Hexachord, PAPERTONNETZ)
- Short term rendez-vous: Louis' PhD defense!



# Questions?

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## Acknowledgements

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Mikhail Malt (IRCAM)